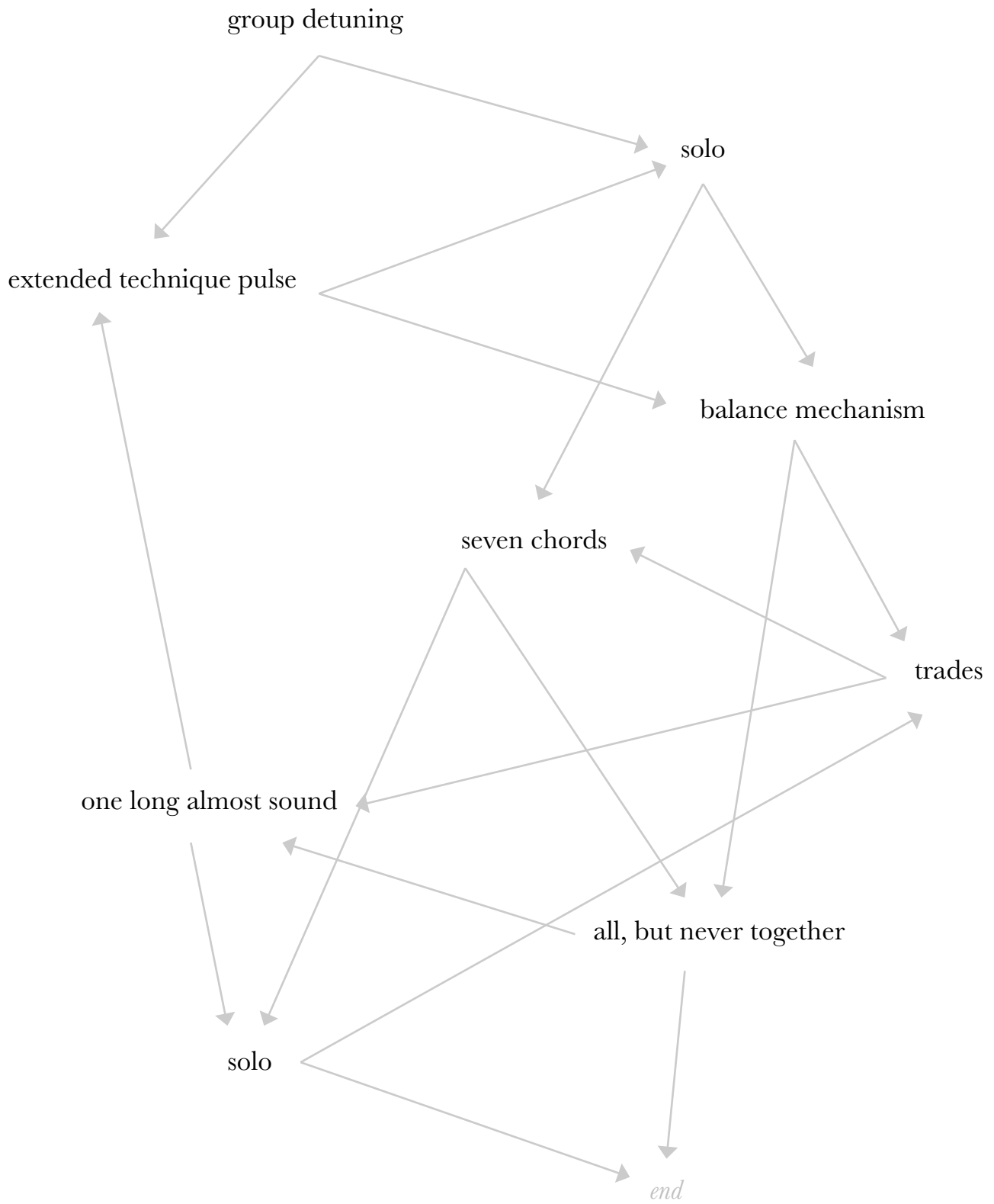


*nine of nine*



## *nine of nine*

There are two ways of navigating this piece—unison and poly. In both modes, each instruction should take between 20” and 1’20” to complete, and the entire structure should last about 7-9 minutes. Arrows indicate paths through the score. Dynamics and non-specified properties are left to the discretion of the individual players, however, the loudest sound in the piece must be no louder than the loudest possible sound of the quietest instrument.

### *monophony*

All players stay together as a group. Each instruction should be followed by a short pause after which any player may begin the next instruction. All players should begin and end at approximately the same time.

### *polyphony*

Each player navigates the score on their own, pausing for a short time between instructions. Players should begin at approximately the same time, but they will end at different times. In this mode, solos should move to the foreground of the texture. Chords and other directions might be difficult for some instruments in this mode. try.